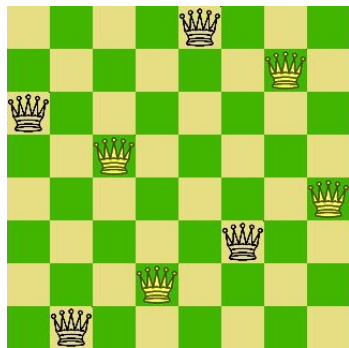


# Guaranteed Primitive Redex Speculation (Work in Progress)

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## Running Example: N-Queens Program



[6, 1, 5, 2, 8, 3, 7, 4]

Compute all solutions for a given no. of queens:

queens :: Int -> [[Int]]

# Primitive Speculation Illustrated

Consider the safe function:

```
safe :: Int -> Int -> [Int] -> Bool
safe x d []          = True
safe x d (q:qs)     = x /= q && x /= q+d && x /= q-d &&
                    safe x (d+1) qs
```

Tracing the program by hand, we need to evaluate `safe 1 1 [2]`.

Do we use mere **substitution**

```
1 /= 2 && 1 /= 2+1 && 1 /= 2-1 && safe 1 (1+1) []
```

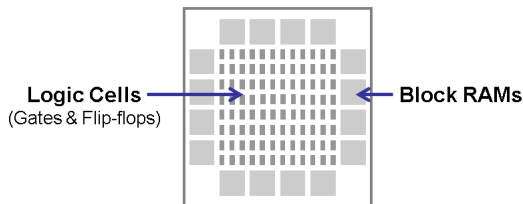
or a little **speculation**

```
True && 1 /= 3 && 1 /= 1 && safe 1 2 []
```

and **what does our computer do?**

## Context: The Reduceron

- ▶ The Reduceron is a **graph-reduction machine**, described by a functional program, and implemented using reconfigurable hardware (FPGA).



- ▶ The Reduceron works by **template instantiation**, reducing function applications by substituting arguments in bodies.

# Reduceron Characteristics



The size of compiled bodies is **bounded** so that by using **wide parallel memories** bodies are instantiated in a **single clock cycle**.



Primitive redexes in instances of function bodies are detected **dynamically** for **primitive redex speculation**.

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The sizes of bodies containing primitive applications are reckoned **as if every primitive-redex test fails**.

# Detecting Guaranteed PRS Candidates Statically

## Goal

Find the primitive applications whose **every** run-time instance is **guaranteed** to be a redex.

## Method?

Suppose we propagate integer-value information:

- ▶ inwards from program input;
- ▶ outwards from numeric literals;
- ▶ onwards through primitive redex speculation.

## Example

In `safe` we find just **one** guaranteed primitive redex

```
safe x d (q:qs) = x /= q && x /= q+d && x /= q-d &&  
                 safe x (d+1) qs
```

as both `x` and `q` are drawn from **data structures**.

# Valuable data structures

## Definition

Let  $D$  be a data expression that evaluates to the construction  $C e_1 \dots e_n$ .  $D$  is **valuable** if each integer component  $e_i$  is a value, and each data component  $e_j$  is valuable.

## Example

```
toOne :: Int -> [Int]
toOne n = if n==1 then [1] else n : toOne (n-1)
```

If  $n$  is a value, then `toOne n` is valuable.

## Revisiting safe

With information about valuable data structures, the guaranteed primitive redexes become:

```
safe x d (q:qs) = x /= q && x /= q+d && x /= q-d &&
                  safe x (d+1) qs
```



# Values in Higher-order Programs



The result just noted is for a **first order** version of queens.

A solution by comprehension

```
queens nq = gen nq nq
```

```
gen 0 nq = [[]]
```

```
gen n nq = [q:b | b <- gen (n-1) nq, q <- [1..nq],  
               safe q 1 b]
```

translates to applications of **higher-order** functions.

# Valuable functions

## Definition

A **value function** is a primitive. A **valuable function** gives a valuable result if each of its arguments is a value or valuable.

- ▶ Constructors are valuable.
- ▶ Partial applications of valuable functions to values and valuable arguments are valuable.

## Example

```
foldr f z []      = z
foldr f z (x:xs) = f x (foldr f z xs)
```

```
append xs ys      = foldr (:) ys xs
concat             = foldr append []
```

**Can you verify** that `append` and `concat` are both valuable?

## Non-uniform Valuations — a Problem?

- ▶ What if for **some** applications of a function there is scope for primitive-redex speculation in the body but for **others** there is not? Or if in **some** cases a body is valuable, but in **others** not?
- ▶ No uniform guarantee can be given, but we don't want to lose speculative evaluation in the cases where it is possible.

### Example

```
toOne :: Int -> [Int]
toOne n = if n==1 then [1] else n : toOne (n-1)
```

- ▶ In one place `toOne 8`.
- ▶ In another `toOne (length (queens 8))`.

## Cloning and specialization

- ▶ Solution: **clone by need**, specialising functions for different combinations of value/valuable argument positions.
- ▶ In principle, the number of clones could be **exponential** in the arity of a function. In practice, there is **often just one** specialization needed — and the original is discarded.

Recall:

```
toOne :: Int -> [Int]
```

```
toOne n = if n==1 then [1] else n : toOne (n-1)
```

- ▶ **Original**:  $n$  **might not be** a value; the result is not valuable; the function is recursive with argument  $n-1$  passed unevaluated.
- ▶ **Clone**:  $n$  **is** a value; the result is valuable; the function is recursive with argument  $n-1$  reduced speculatively.

## Value and Strictness

- ▶ An  $n$ -ary function  $f$  is **strict** in its  $m^{\text{th}}$  argument if  $f\ e_1 \dots e_{m-1} \perp e_{m+1} \dots e_n = \perp$ .
- ▶ Since the early '80s optimizing functional-language compilers have used strictness to **justify eager evaluation**, avoiding the work of building expressions on the heap.
- ▶ Analysis of **deeper forms** of strictness for data structures and functions is **notoriously expensive**, and usually not attempted.


### Applicability in N-Queens

The safe function

```
safe x d (q:qs) = x /= q && x /= q+d && x /= q-d &&  
                safe x (d+1) qs
```

is strict in  $x$  — but  $x$  is **invariant**. It is **not** strict in  $d$ . Nor is it **spine-strict** in the list argument. Not much help!

# Value and Type

- ▶ Since the early '90s, some lazy functional languages or compilers allow distinct types for **unboxed values** such as integers never stored as unevaluated expressions.
- ▶ The **worker-wrapper transformation**  can introduce unboxed types automatically.


## Applicability in N-Queens

A worker for the safe function might be

```
safe :: #Int -> #Int -> [Int] -> Bool
safe x d (q:qs) = let q' = value q in
                   x /= q' && x /= q'+d && x /= q'-d &&
                   safe x (d+1) qs
```

but unboxing of `q` values is likely to require explicit programming.

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 Courtesy reference to Graham H's work!

# Performance Results



The current dynamic implementation of primitive-redex speculation gives a **2× speedup** for queens.



There is only a prototype of the first-order value analysis, with specialisation of clones. Higher-order analysis and the adaptation of the Reduceron for guaranteed primitive redexes are **yet to be implemented**.

# Performance Results



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But I expect **another 2× speedup** for queens!



# Acknowledgements

The Reduceron project is joint work,  
with post-doc researcher  
★ **Matthew Naylor** ★  
as the principal architect and builder,  
and funding from

**EPSRC**

Engineering and Physical Sciences  
Research Council